

PBGC - April 2017

April 8, 2017

All Shooters

		Match Score	--Penalties--				Stage 1	Stage 2	Stage 3	Stage 4	Stage 5	Stage 6	
			PD	NT	PE	FN							
CDP - Marksman													
1	King, Bryan	A50366	157.51	16	0	0	0	6.07(0)	26.82(1)	47.52(5)	39.70(8)	23.71(1)	13.69(1)
2	Patterson, Sean	A49678	207.19	69	0	0	0	13.10(7)	37.71(13)	70.27(12)	49.00(31)	20.96(1)	16.15(5)
ESP - Novice													
1	Guyer, Gary	A317648	313.88	116	0	0	2	11.85(3)	47.15(19)	126.48(40)	63.22(32)	44.64(20)	20.54(2)
ESP - Unclassified													
1	McManus, Horace	XXX	168.29	50	0	0	0	15.34(10)	23.75(4)	48.50(3)	46.18(25)	18.65(5)	15.87(3)
2	Warwick, Drew	XXX	182.25	70	0	0	0	15.08(8)	28.91(8)	40.28(9)	62.66(33)	19.15(7)	16.17(5)
3	Warwick, Joel	XXX	236.33	78	0	0	0	17.33(12)	42.53(12)	65.22(9)	52.07(31)	34.86(7)	24.32(7)
4	Warwick, Nathan	XXX	339.62	147	0	2	2	22.82(17)	88.63(27)	97.31(41)	59.07(35)	48.34(23)	23.45(4)
SSP - Master													
1	Walls, Michael	A25186	87.51	16	0	0	0	6.89(3)	15.74(2)	23.78(2)	22.24(8)	9.25(0)	9.61(1)
2	Monk, Mike	A25838	89.39	13	0	0	0	6.88(2)	14.56(1)	23.33(1)	25.94(9)	8.91(0)	9.77(0)
SSP - Sharpshooter													
1	Adkins, Trae	A57063	105.81	20	0	0	0	9.11(3)	20.48(3)	30.75(6)	23.11(5)	11.43(1)	10.93(2)
SSP - Novice													
1	Thornton, Rob	A54200	193.81	69	0	0	0	9.81(3)	49.67(26)	52.84(8)	45.34(27)	20.59(2)	15.56(3)
SSP - Unclassified													
1	Green, Kevin	XXX	198.28	57	0	0	0	26.64(18)	34.99(7)	43.44(3)	45.11(25)	30.62(3)	17.48(1)
2	Whitaker, Roy	XXX	261.48	116	0	0	0	22.60(16)	73.16(44)	57.63(8)	66.39(44)	21.58(2)	20.12(2)
CCP - Marksman													
1	Burge, Rett	A39985	186.14	51	0	0	0	13.27(7)	32.53(7)	62.95(9)	40.50(21)	21.70(4)	15.19(3)
REV - Sharpshooter													
1	Hardgrave, Bob (REV-S)	A37405	272.75	112	0	0	0	29.00(13)	63.40(32)	80.66(16)	52.05(28)	26.32(12)	21.32(11)

Key to Penalties:

PD = Target Points Down. Each point down adds 1 second to your score.

NT = Hit on Non Threat target. Each HNT adds 5 seconds to your score.

PE = Procedural Error. Each adds 3 seconds to your score.

FN = Failure to Neutralize (no hits in the 0 or -1 zone). Each adds 5 seconds to your score.

Key to Divisions:

CDP = Custom Defensive Pistol, such as 1911. Must be .45 ACP with maximum magazine load of 8 rounds

ESP = Enhanced Service Pistol, single action or SA/DA such as 9mm 1911 or CZ-75

SSP = Stock Service Pistol, double action or striker-fired such as SIG, Glock, XD, M&P

CCP = Compact Carry Pistol, 4.1 inch barrel or shorter, maximum magazine load of 8 rounds

REV = Revolver, Stock (REV-S) speedloader/105PF, Enhanced (REV-E) moonclip/155PF