

PBGC - February 2017

February 11, 2017

All Shooters

			Match Score	--Penalties--				Stage 1	Stage 2	Stage 3	Stage 4	Stage 5	Stage 6
				PD	NT	PE	FN						
CDP - Marksman													
1	Loveless, Jeff	A03564	198.82	23	2	2	0	26.26 (2)	32.96 (1)	32.62 (4)	25.51 (6)	41.90 (0)	39.57 (10)
ESP - Master													
1	Walls, Michael	A25186	133.83	14	1	0	0	11.03(0)	41.47 (8)	25.70 (0)	16.89 (1)	24.59 (5)	14.15 (0)
ESP - Expert													
1	Habig, David	A35009	210.55	53	8	2	0	36.15 (5)	56.02 (17)	34.63 (6)	30.58 (5)	23.50 (6)	29.67 (14)
ESP - Sharpshooter													
1	Holland, Mike	A02644	186.91	34	0	0	0	32.92 (15)	39.07 (5)	37.14 (8)	25.71 (1)	29.88 (5)	22.19 (0)
2	Morgan, Larry	A05052	200.43	11	0	0	0	18.94 (1)	54.09 (3)	39.78 (2)	26.61 (0)	34.20 (5)	26.81 (0)
SSP - Master													
1	Monk, Mike	A25838	121.38	16	0	0	0	14.12 (2)	34.61 (7)	21.26 (2)	16.87(1)	22.00 (4)	12.52(0)
SSP - Expert													
1	Gregory, James	A56180	156.29	23	4	0	0	32.41 (5)	35.30 (6)	20.45(0)	22.90 (2)	27.54 (6)	17.69 (4)
SSP - Sharpshooter													
1	Davis, Paul	A08298	151.88	12	1	0	0	28.65 (7)	31.62(1)	27.70 (1)	23.79 (2)	23.21 (0)	16.91 (1)
2	Adkins, Trae	A57063	175.83	48	0	0	0	20.09 (6)	46.90 (16)	34.91 (11)	25.50 (4)	24.29 (4)	24.14 (7)
SSP - Marksman													
1	Begin, Phil	A648006	272.13	14	4	0	0	35.22 (4)	60.81 (3)	48.27 (1)	55.65 (0)	44.69 (5)	27.49 (1)
SSP - Unclassified													
1	Monk, Ed	XXX	156.07	4	0	0	0	20.49 (3)	43.24 (0)	30.42 (0)	22.85 (0)	21.96(1)	17.11 (0)
2	Reed, Rodney	XXX	297.31	74	1	3	2	37.20 (8)	67.42 (28)	48.99 (12)	62.50 (12)	46.53 (7)	34.67 (7)
3	Walz, Jacob	XXX	310.03	64	5	0	0	51.49 (6)	63.05 (11)	67.43 (23)	45.24 (6)	46.23 (12)	36.59 (6)
4	Rayfus, Joseph	XXX	642.37	171	7	2	1	82.77 (20)	126.07 (34)	124.26 (31)	141.31 (25)	101.55 (44)	66.41 (17)

Key to Penalties:

PD = Target Points Down. Each point down adds 1 second to your score.

NT = Hit on Non Threat target. Each HNT adds 5 seconds to your score.

PE = Procedural Error. Each adds 3 seconds to your score.

FN = Failure to Neutralize (no hits in the 0 or -1 zone). Each adds 5 seconds to your score.

Key to Divisions:

CDP = Custom Defensive Pistol, such as 1911. Must be .45 ACP with maximum magazine load of 8 rounds

ESP = Enhanced Service Pistol, single action or SA/DA such as 9mm 1911 or CZ-75

SSP = Stock Service Pistol, double action or striker-fired such as SIG, Glock, XD, M&P