



# PBGC - December 2008

## December 13, 2008

All Shooters

	Match Score	--Penalties--				Stage 1	Stage 2	Stage 3	Stage 4	Stage 5
		PD	NT	PE	FN					
<b>CDP - Marksman</b>										
1 Blackwood, Mark	<b>150.79</b>	25	0	0	0	48.41 (20)	28.61 (2)	20.80 (1)	13.75 (2)	39.22 (0)
<b>ESP - Sharpshooter</b>										
1 Morgan, Larry	<b>118.46</b>	22	0	0	0	39.67 (10)	25.34 (7)	16.09 (0)	9.90 (3)	27.46 (2)
<b>ESP - Unclassified</b>										
1 Wingard, Richard	<b>115.11</b>	26	0	0	0	41.01 (19)	21.50 (4)	16.23 (0)	10.49 (1)	25.88 (2)
<b>SSP - Expert</b>										
1 Monk, Mike	<b>84.95</b>	20	0	0	0	<b>30.08(12)</b>	16.92 (4)	<b>11.21(0)</b>	<b>8.04(3)</b>	<b>18.70(1)</b>
2 Hubbard, Rusty	<b>88.54</b>	19	0	0	0	31.43 (11)	<b>15.50(3)</b>	12.91 (1)	8.65 (2)	20.05 (2)
3 Holland, Mike	<b>99.15</b>	14	0	0	0	33.70 (8)	20.11 (3)	14.19 (1)	9.15 (1)	22.00 (1)
<b>SSP - Sharpshooter</b>										
1 Smith, Don	<b>146.31</b>	25	0	1	0	55.53 (19)	29.78 (0)	20.63 (3)	11.70 (1)	28.67 (2)
<b>SSR - Expert</b>										
1 Walls, Mike	<b>97.10</b>	21	0	0	0	33.75 (15)	19.65 (1)	11.51 (1)	8.71 (1)	23.48 (3)
<b>SSR - Unclassified</b>										
1 Wingard, Richard	<b>146.13</b>	26	0	0	0	46.93 (14)	38.70 (6)	17.33 (3)	12.86 (1)	30.31 (2)

### Key to Penalties:

**PD** = Target Points Down. Each point down adds 1/2 second to your score.

**NT** = Hit on Non Threat target. Each HNT adds 5 seconds to your score.

**PE** = Procedural Error. Each adds 3 seconds to your score.

**FN** = Failure to Neutralize (no hits in the 0 or -1 zone) Each adds 5 seconds to your score.

### Key to Abbreviations:

**CDP** = Custom Defensive Pistol, such as 1911. Must be .45 ACP with maximum magazine load of 8 rounds

**ESP** = Enhanced Service Pistol, single action or SA/DA such as H&K P7 or CZ-75 or Springfield XD

**SSP** = Stock Service Pistol, double action or 'Safe Action' such as Glock or SIG

**ESR** = Enhanced Service Revolver, rimmed or rimless ammo, full moon clip, power factor of 165,000

**SSR** = Stock Service Revolver, rimmed case ammo, no full moon clips